

# Fronthaul architecture towards 5G

Multiplexing gains analysis

Challenges/solutions for fronthaul network

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EU project HARP consortium

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**IEEE 1914.1 TF  
NGFI  
Bomin Li (bomin.li@comcores.com)**

**Fronthaul architecture towards 5G**

**Multiplexing gains analysis**

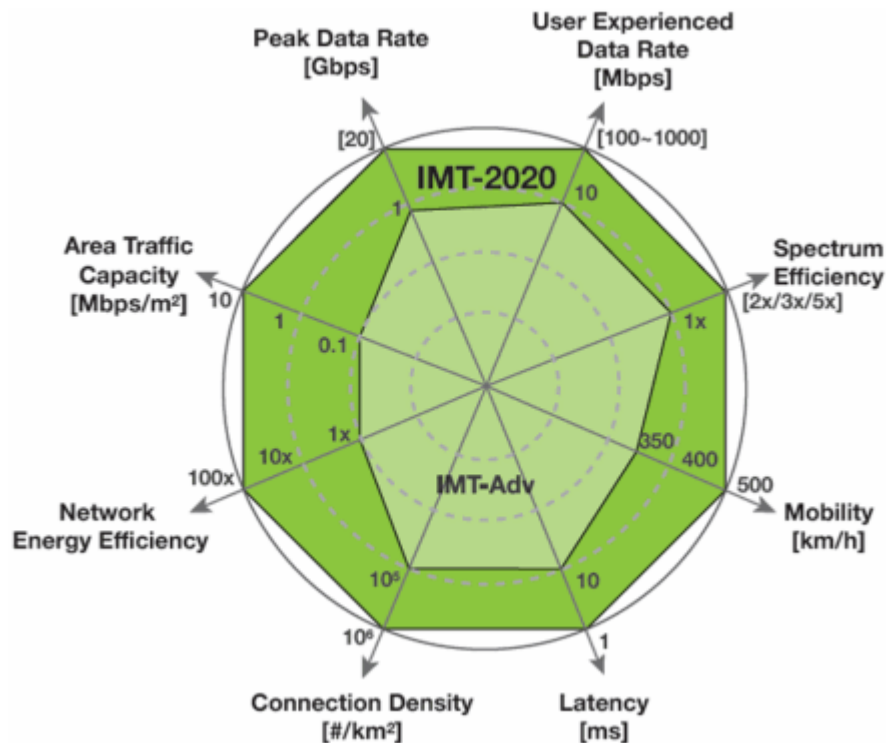
**Challenges/solutions for fronthaul network**

**Date: 2016-08-23**

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# 5G requirements and challenges



Source: netmanias

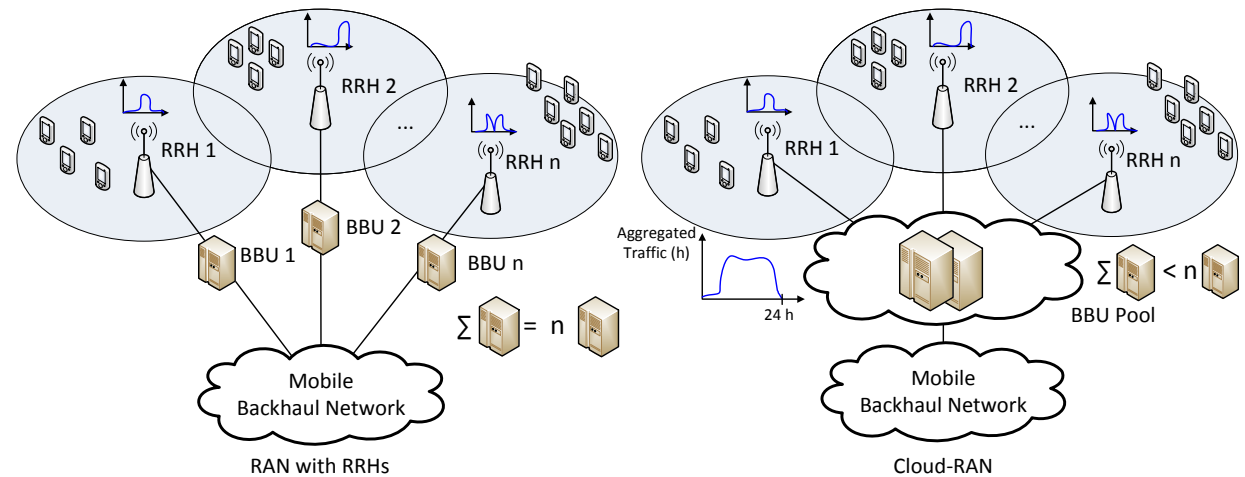
- To carry **20Gb/s** as I&Q signals (64-QAM  $\frac{3}{4}$ ) over CPRI will require a CPRI data rate of at least **325Gb/s**

→ Not acceptable for NGFI

- New functional split is needed
  - User processing in BBU
  - Cell processing in RRH
  - Split functions, still benefit from C-RAN (e.g. CoMP)

→ Variable bit rates on fronthaul

- Agenda for today
  - How big are the multiplexing gains in C-RAN?
  - How to optimize fronthaul network?



## Studying multiplexing gains

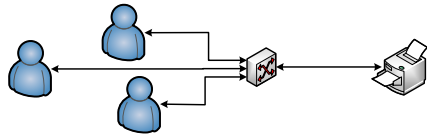
### - towards quantifying benefits of C-RAN

Multiplexing and pooling gain defined

Exploring the tidal effect

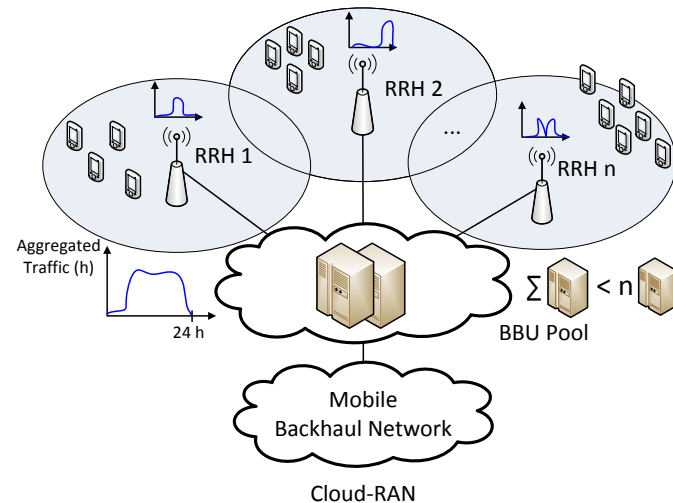
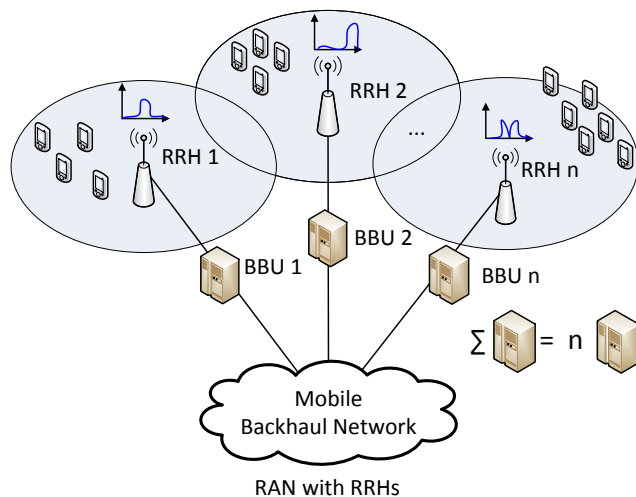
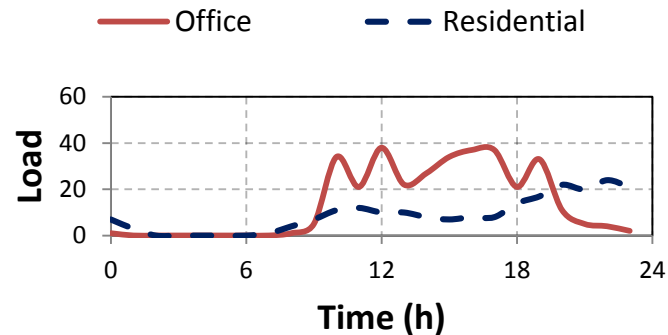
Exploring different application mixed and measurement methods

# Multiplexing gains are available for any shared resources



$$MG_{printers} = \frac{\#people}{\#printers}$$

Data from China Mobile [1]



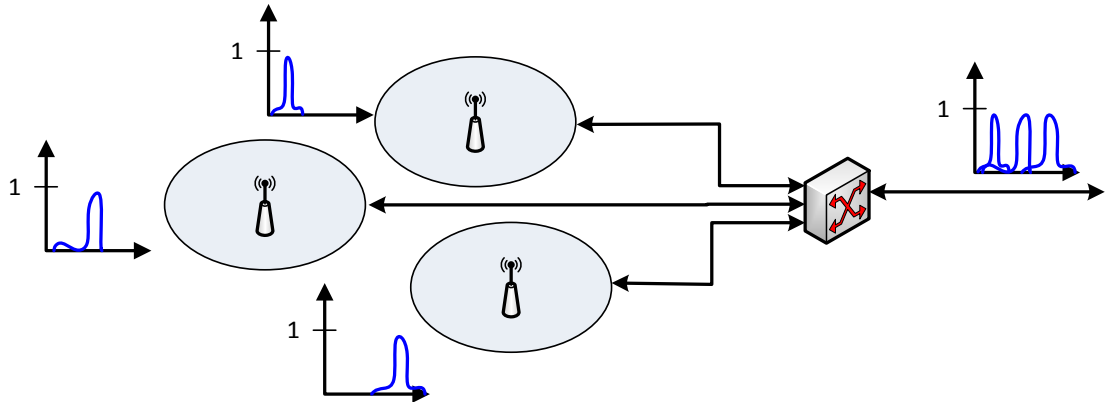
How big are the multiplexing gains in C-RAN?

# Multiplexing gains are available for any shared resources

Variable bit rate on the fronthaul network

- Bursty traffic

$$MG = \frac{\sum^{cells} SingleCellLinkResources}{AggregatedLinkResources}$$

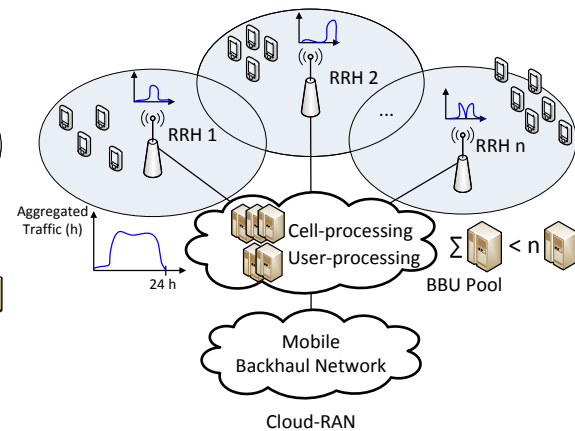
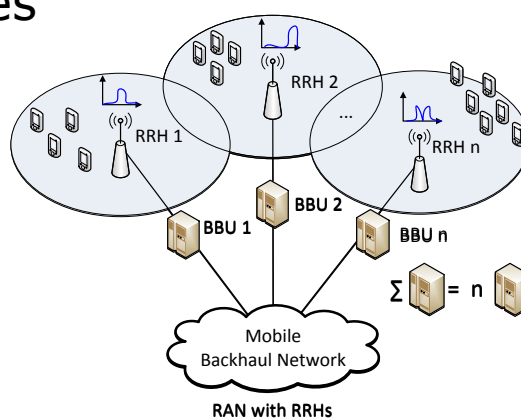


BBUs in the pool – Pooling Gain (PG)

- Processing resources
- Power

$$PG_{processing} = \frac{\sum^{cells} BBResources_{RAN}}{BBResources_{BBU\ pool}}$$

$$PG_{power} = \frac{\sum^{cells} BBPower_{RAN}}{BBPower_{C-RAN}}$$




# Multiplexing gains in C-RAN


## Sources

- Aggregation of bursty traffic
- Tidal effect
- Different functional splits
  - On BBU/fronthaul

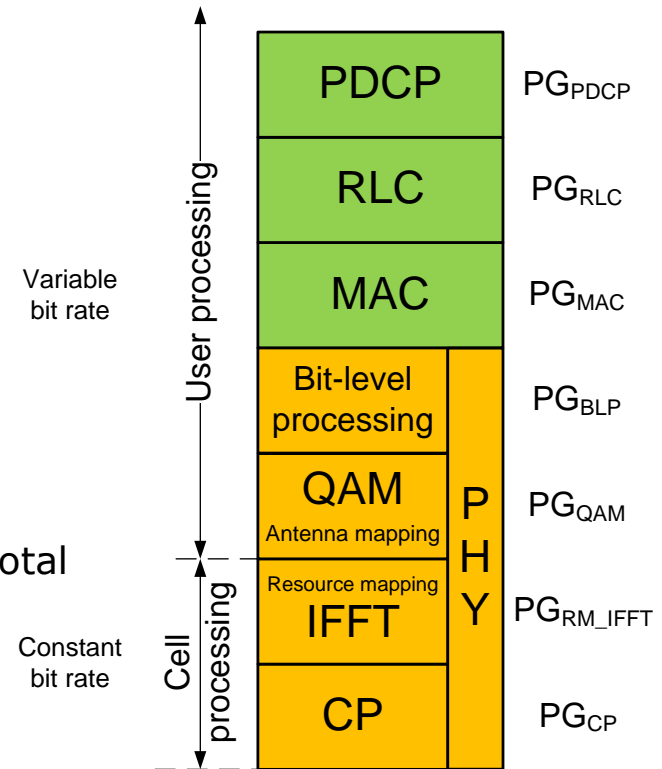
## Impact energy and cost savings

- On user-data dependent resources
- Processing: ctrl + cell + 

- 3-12% on downlink, 17-33% on uplink of total baseband processing [2]

- Power: ctrl + cell + 

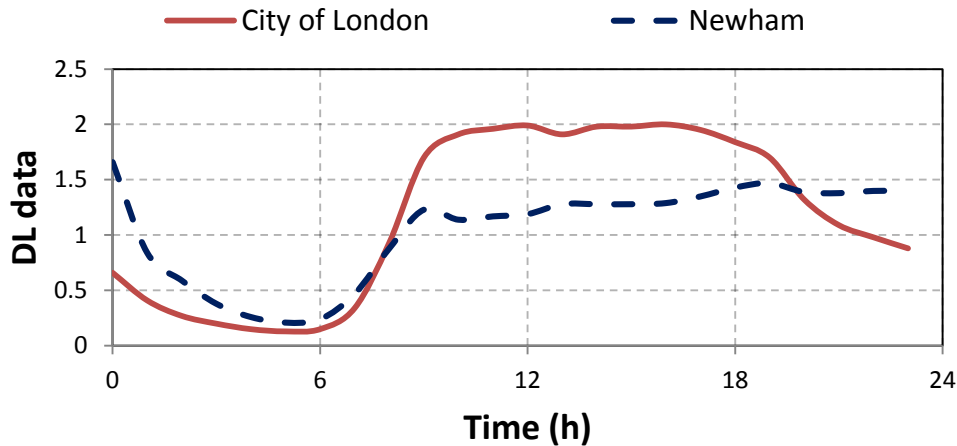
- 2-24 % of total base station consumption [2]



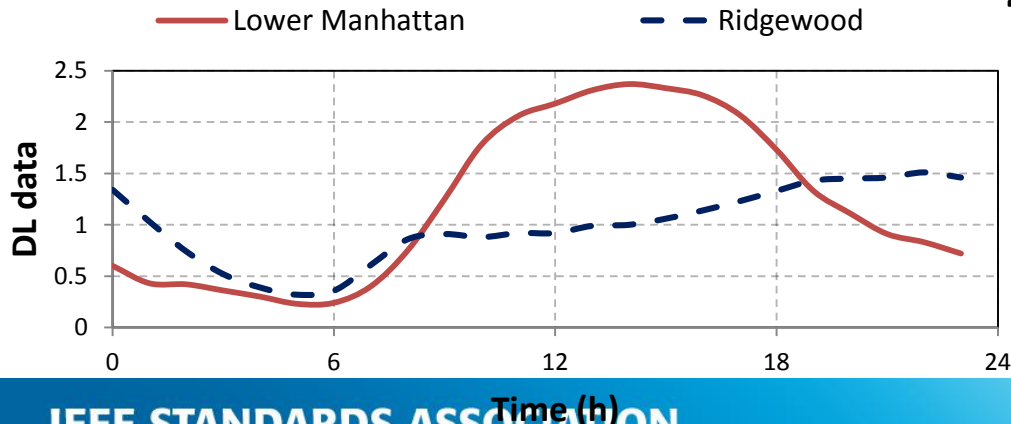


# Exploring tidal effect – analytical approach

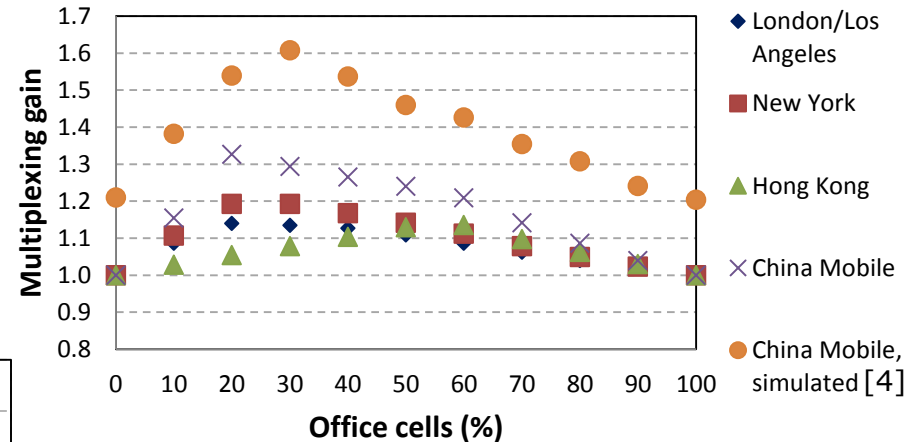
## Traffic in London, from MIT/Ericsson [3]



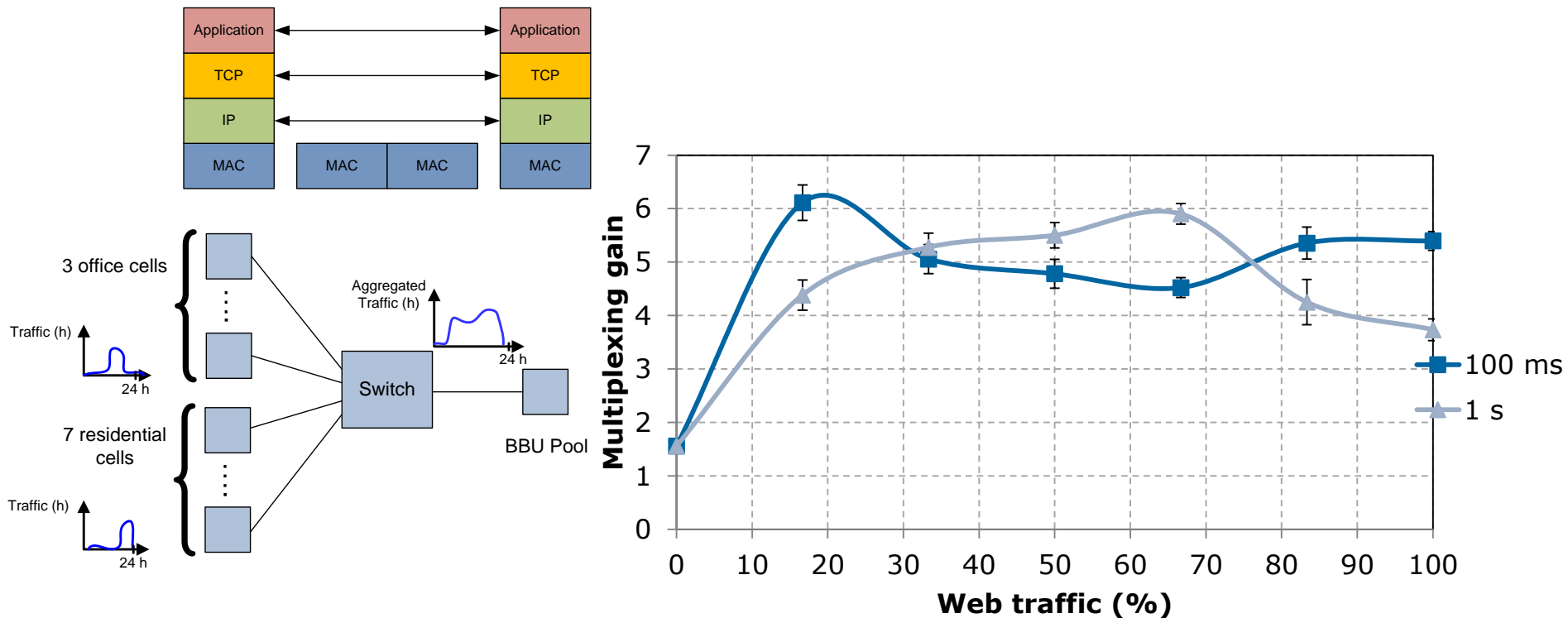
## Traffic in New York, from MIT/Ericsson [3]



## Multiplexing gain for different locations, for different mix of office and residential cells



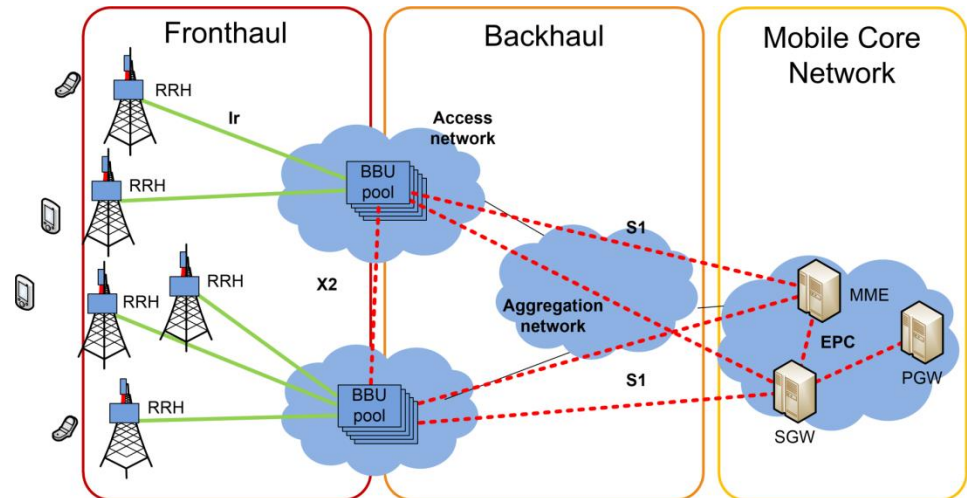
# Exploring application mix – OPNET simulations [5]



Results for 30% office, 70% residential cells, web and video traffic  
Traffic burstiness contributes to multiplexing gain up to 6

# Discussion

- PG from analyzing compute resource utilization, in Giga Operations Per Second (GOPS): 1.09 - 1.37, source: Werthmann et al. [6]. Tidal effect not accounted.
- PG based on population in different districts in Tokyo: 4, source: Namba et al. [7]
- MG from tidal effect: 1-1.3
- MG from traffic burstiness: up to 6
- Fraction of it impacts baseband resources (3-33%) to achieve PG
- MG up to 6 achievable on fronthaul, fraction of it achievable on BBU side
- New functional split should result in bursty traffic being as “low” as possible (closest to BB-RF – traditional RRH BBU split) to benefit from C-RAN (e.g. spectral efficiency)



# Fronthaul transport network

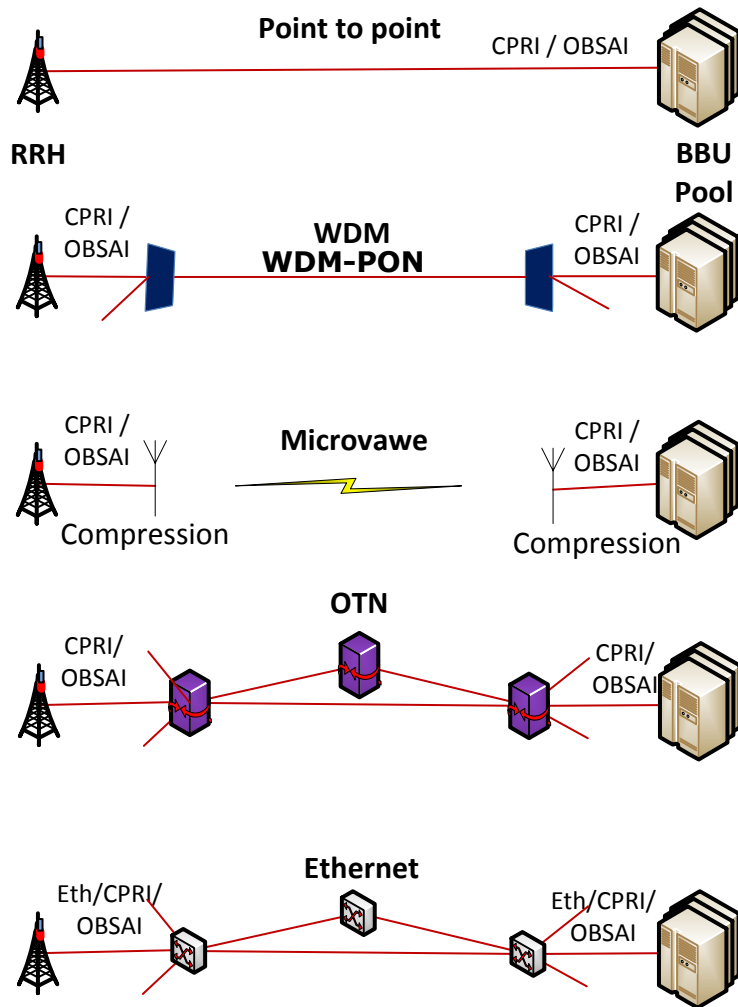
## - Towards NGFI

Transport options

Synchronization challenge: application of IEEE 1588

Delay challenge: application of TSN

# Possible transport solutions



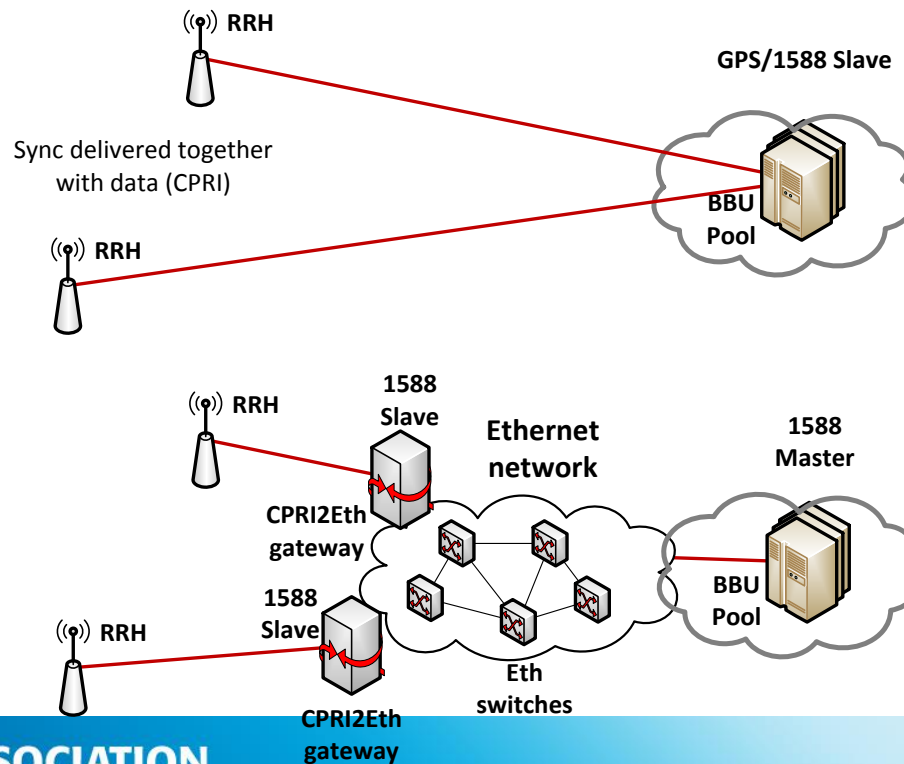
Technology is ready  
(capacity not necessarily)



# Shared Ethernet for cost-saving and flexibility [8]

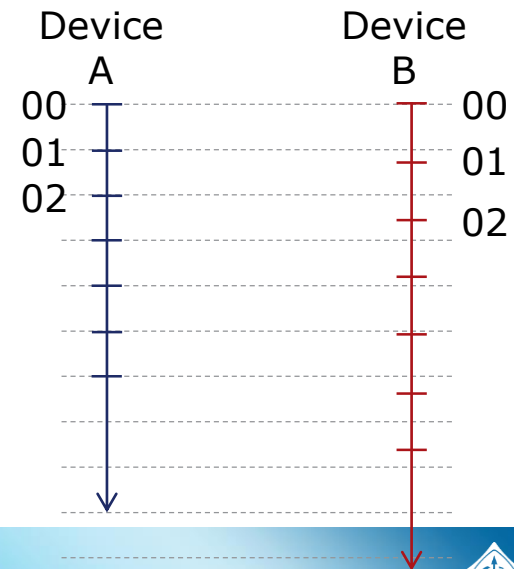
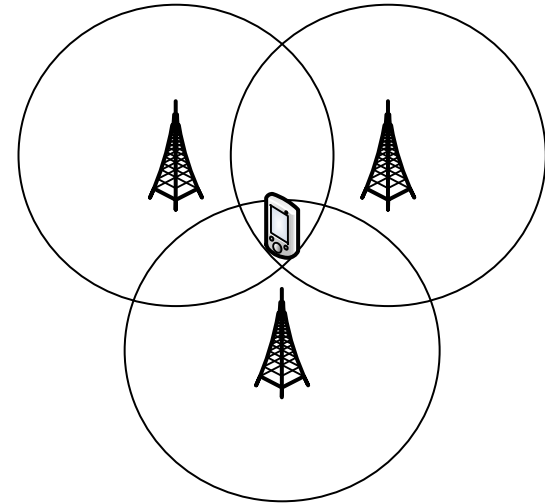
- ✓ Widely deployed (reuse!)
  - ✓ Dedicated links
  - ✓ Shared links
- ✓ Aggregation
  - ✓ Multiplexing gains on BBU and links
- ✓ Switching

- ! Fronthaul cost savings vs problems with delays and synchronization
  - ! *Synchronous CPRI vs asynchronous Ethernet*
  - ! Data delay: 100-400 us,  $\approx$ constant



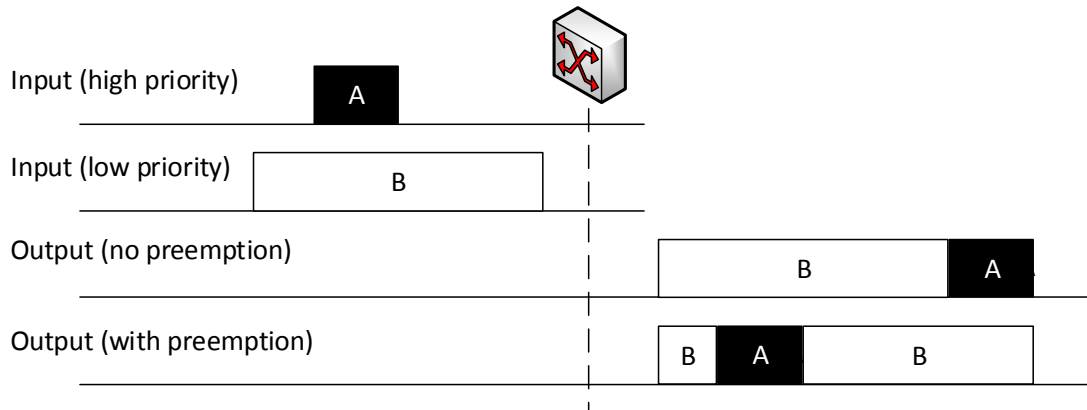
# Timing in fronthaul

- Timing is really important
  - *Frequency of transmission*
  - *Handover, coding, cooperative techniques, positioning*
- Requirements (4G)
  - *Frequency error LTE – A TDD/FDD:  $\pm 50$  ppb*
  - *Phase error LTE-A with eICIC/CoMP:  $\pm 1.5 - 5 \mu\text{s}$ , MIMO:  $65 \text{ ns}$ , positioning:  $\pm 30 \text{ ns}$*
  - *What are the requirements for RoE and 5G?*
- Current solutions for timing distribution
  - *GPS*
  - *PHY layer clock – SyncEth*
  - *Packet-based timing*
    - IEEE 1588v2 (PTP)
  - *Multiple*



# How to reduce queueing delays?

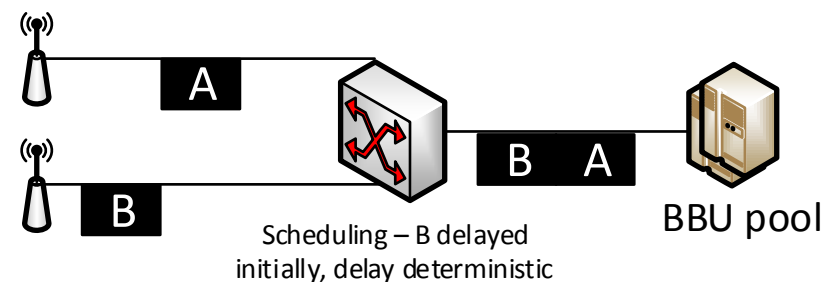
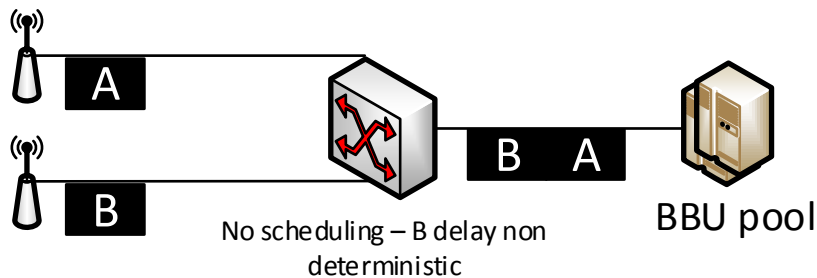
## Preemption (switch upgrade required)



IEEE 802.1, Time Sensitive Networking task force

- Frame preemption (802.1Qbu)
- Scheduled traffic (802.1Qbv)
- Time-Sensitive Networking for Fronthaul (profile definition, 802.1CM)

## Scheduling and source scheduling



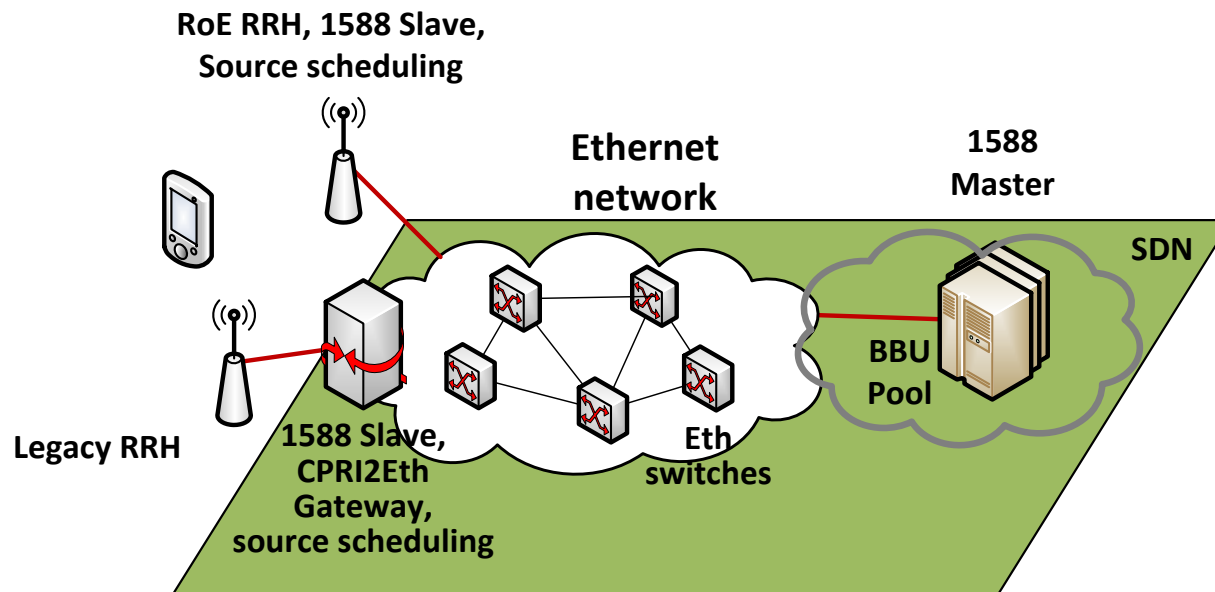


# Exemplary architecture

With control solution – e.g. SDN

With synchronization solution – e.g. IEEE 1588

With delay minimization solution – e.g. TSN



## **Conclusions and final remarks**

# Costs vs savings

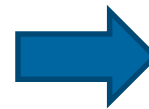
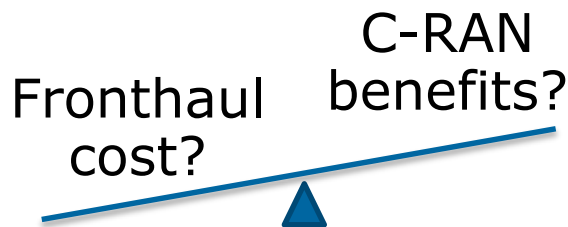
## Costs

- 2x2 MIMO, 20 MHz LTE, 15+1 CPRI → 2.5 Gbps
- 3 sectors? → 7.5 Gbps
- Tens of BS over long distance? → 100+ Gbps

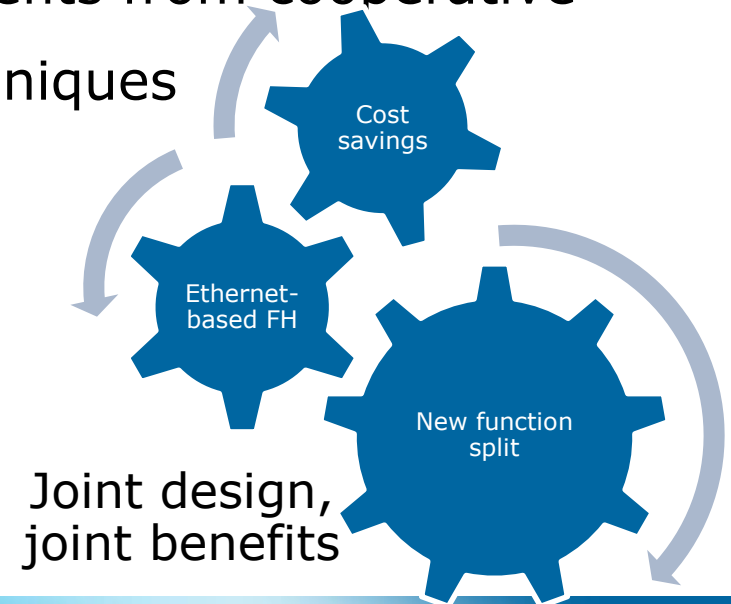
## Savings

- *Equipment*
- *Energy*

Benefits from cooperative techniques



Re-define fronthaul



# Conclusions, proposals to 1914

- Optimal functional split is needed to reduce data rate and benefit from multiplexing gains on fronthaul, while exploiting benefits of C-RAN
- One split probably won't fit all – possible reconfiguration options are interesting
- Multiplexing gains are possible on BBU resources (on 3-33% of resources), and for variable bit rate split also on fronthaul.
- Industry shows a strong interest in packet-based fronthaul.
- Ethernet-based fronthaul with traffic scheduling and/or preemption has the potential to meet mobile networks' requirements while being cost-efficient.

Thank you for your attention

# References

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