

IEEE Mobile Gaming Working Group Meeting

Draft Agenda (2020/6/11)

Location: Tencent Beijing HQ, Zpark II, Xibeiwang South Road, Beijing, China

1. Call to Order at 09:00

2. VIP presentations (30 min)

3. Guest speaker presentation (30 min)

Coffee break and group photo (10:00 - 10:30)

4. Roll call of Entities (Working Group Establishment)

- a. [Introduction and Affiliation Declarations](#) (1 min)
Affiliation FAQs: <http://standards.ieee.org/faqs/affiliation.html>
- b. Introduction to member entities (1 min each)
- c. Introduction of new DRs and DRAs (1 min each)

5. Approval of WG Policies and Procedures (P&P) (10 min)

6. Approval of Agenda (1 min)

7. Establishment of Officers (30 min)

- a. Appointment or Election of Officers (Vice-Chair and Secretary)

Lunch (12:00 - 13:00)

8. Call for Patents: (1 min)

IEEE Patent Policy:

<https://development.standards.ieee.org/myproject/Public/mytools/mob/slideset.pdf>

9. IEEE Copyright Policy: (5 min)

[IEEE Copyright Policy](#)

10. Initial Draft and Discussion(s)

- a. initial draft v0 (60 min)
- b. timeline and milestone (30 min)
- c. discussions (30 min)

Coffee break (15:00 - 15:30)

11. Technical Presentation(s)

- a. IEEE ICAP certification plan (30 min)
- b. New proposal (10 min)
- c. discussions (30 min)

12. New Business (1 min)

13. Future Meetings (1 min)

14. Adjourn (17:00)