IEEE Computer Society Online Gaming Standards Committee (C/OGSC) Meeting Agenda

25 October 2022 from 9:30pm-11:30pm ET / 26 October 2022 from 9:30am-11:30am BT via teleconference

Teleconference Information

Meeting Link: https://ieee.webex.com/ieee/j.php?MTID=m3518ba33b09d940696dc464c5bd7b3ea

Meeting Number: 2634 726 0617

Agenda

- 1. Call to Order
 - a. Introductions / <u>Declarations of Affiliation</u>
 - b. Establish Quorum
- 2. Review IEEE Policies
 - a. IEEE SA Patent Policy Presentation
 - b. <u>IEEE SA Copyright Policy Presentation</u>
 - c. IEEE SA Participant Behavior Presentation
- 3. Approval of the Agenda
- 4. Approval of Previous Meeting Minutes
- 5. Call for Officers
 - a. Nomination for Secretary of IEEE OGSC
 - b. Nomination for Chair and Vice Chair of Esports Working Group
- 6. Discussion Topics
 - a. Progress of Esports and Cloud Gaming Working Groups
 - b. New PAR: Introduction of Game Quality Assurance
- 7. New Business
- 8. Future Meetings
- 9. Adjourn