# Method <br> for quantifying image quality in push-broom hyperspectral cameras 

Gudrun Høye, Trond Løke, Andrei Fridman

## Camera layout


neo

Keystone

neo

## Keystone



neo

## PSF variations



## Keystone + PSF variations




Sharpness

neo

## Sharpness




Quantifying performance: how much of the energy ends up in the correct pixel


Right edge
neo

# Quantifying performance: how much of the energy ends up in the correct pixel 

- Sharpness
- Maximum misregistration
- Standard deviation of misregistration


## Lab setup



## SWIR camera prototype

- 384 spatial pixels
- 16 degrees field of view
- 288 spectral channels
- 900 nm - 2500 nm spectral range
- F2.0 optics


## Results

HySpex SWIR 384 prototype camera


Production-standard HySpex SWIR 384 camera

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## The same approach can be used for measuring:

- Spectral misregistration and sharpness
- Spatial misregistration and sharpness in the along track direction (or other directions)


## Conclusions

- The method uses the most basic object (a point source) for testing.
- The method is easy to implement and the measurements don't take too much time.
- User friendly
- Easy to understand
- Fast and easy to compare cameras
- The method is used on the final datacube


## More information about the method

An open access paper in Optical Engineering:
"Method for quantifying image quality in push-broom hyperspectral cameras"

Gudrun Høye, Trond Løke, Andrei Fridman

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fridman@neo.no
Thank you!

